# **SYLLABUS**

# COURSE NAME: CERTIFIED COURSE IN HAIR SKIN & MAKEUP.

- 1. Health & Hygiene
- 2. Hair
- 3. Skin
- 4. Makeup

Course Fees: 2000/-

Course Duration: Six Months.

Minimum Qualification: 7<sup>th</sup> Pass and above

International School Of Fashion Technology

1.	Name of Course		CERTIFIED COURSE IN HAIR SKIN & MAKEUP.								
2.	Max No. Of Students		100								
3.	Duration		6 Months								
4.	Course Fees		2000.								
5.	Course Type		Part Time								
6.	No. of Days per Week		5 Days								
7.	No. of Hours' Per Day		1 Hrs								
8.	Space Require		One Theory Class Room – One Practical Room								
9.	Minimum Qualification		7 <sup>th</sup> Pass and above								
10.	Objective of Syllabus		To get knowledge of Hair, Skin, Makeup. To cut hair & handling the customer.								
11.	Outc	omes from syllabus	How to get knowledge about open a Beauty parlour and outside								
90			jobs in Parlour Industry.								
12.	Teacl	ners Qualification	1. Certified Makeup Artist & Hair Stylist								
13.	Teach	ning Scheme -	Clock Hours / Week								
	Sr.	Subject		Subject Code	Th	eory	F	ractica	ıl	Total	
	1.	HEALTH & HYGIN	ΝE	HSM01	0.3	30 Hrs	C	.30 Hrs	5	1 Hrs	
	2.	HAIR		HSM02	0.3	30 Hrs	C	.30 Hrs	5	1 Hrs	
	3.	SKIN		HSM03	.30	) Hrs	C	.30 Hrs	5	1 Hrs	
	4.	MAKEUP		HSM04	11	Hrs	1	Hrs		2 Hrs	
		Total								5 Hrs	5
14. Exa	minatio	on Scheme – Final Exam	ination will be	based on	syllabı	us of b	oth yea	rs.			
Paper	Subject		Subject Code	Theory	Theory		Practical			Total	
			0000	Duration	Max	Min	Duration	Max	Min		
1.	HEA	LTH & HYGINE	HSM01	5 Hrs	70	25	5 Hrs	30	15	100	40
2.	HAIR		HSM02	5 Hrs	50	23	5 Hrs	50	17	100	40
3.	SKIN		HSM03	4 Hrs	70	25	4 Hrs	30	15	100	40
4.	MAKEUP		HSM04	6 Hrs	30	15	6 Hrs	70	25	100	40
					220	88		180	72	400	160

International School Of Fashion Technology

# Paper Title: HEALTH & HYGINE

# Code No - HSM01

# Objectives of Paper: -

- 1. To provide basic skills and information regarding Health & Hygiene.
- 2. Keep health fit and hygiene.

# Expected out come from paper: -

- 1. Build better self awareness.
- 2. Good personal hygiene habits keep you healthier and stronger.

Theory	Practical		
Unit 1. INTRODUCTION TO HYGIENE			
Weight, height, food.	Yoga, Exercise.		
UNIT – 2. PERSONAL HYGIENE			
What to eat, how to follow regular health routine.	Diet list.		
Unit – 3.PUBLIC HYGIENE			
Environment clean, house clean.	Self Environment cleaning.		
UNIT – 4. HYGINE AND GOOD GROOMING			
How to sit, How to walk, how to speak, etchics.	Seminars and practical sessions.		

#### Reference Books:

- 1. Germs and hand washing
- 2. Dirty and clean hands.
- 3. Germs journey.

International School Of Fashion Technology

19

Paper Title: HAIR

Code No - HSM02

# Objectives of Paper: -

- 1. To provide basic skills and information regarding Hair.
- 2. Able to perform basic skills & Hair Styling.

# Expected out come from paper: -

- 1. Understand the risks that arise from hazards.
- 2. Styling standards, developing the ability.
- 3. Hair and scalp shampooing, treatments and massage.

Theory	Practical
Unit 1. INTRODCUTION OF HAIR	
Parts, growth, section.	Parts, section, how to section the hair.
UNIT – 2. STRUCTURE OF HAIR	
Hair condition, Male hair, Female Hair. Hair Shape.	Hair Wash, product knowledge.
Unit – 3. COMPOSITION OF HAIR	
Structure & Division of hair, Hari root, Hair sharp.	How to hold scissor & comb Practice.
UNIT – 4. HAIR ANALYSIS	
Texture, Touch, Smell, Elasticity, thickness.	U cut & straight cut.

#### Reference Books:

1. Hair (Barrett John)

2. Hair care & hair styles (Nicky Pope)

International School Of Fashion Technology

Paper Title: SKIN

#### Code No - HSM03

# Objectives of Paper: -

- 1. Preventing further damage both from light / sun and the environment to our skin.
- 2. Keeping our skin glowing by optimizing hydration, barrier function and cell turnover.
- 3. Helping to repair past superficial damage to skin.

#### Expected out come from paper: -

- 1. Skin integrity assessment and management.
- 2. Understand how maintain healthy skin.

Theory	Practical
Unit 1. INTRODUCTION	
Skin Layers, Sections.	Cleansing, Toning & Moisturising.
UNIT – 2. SKIN COLOUR	
Inherited and differs from race to race and	Facial, Massage practices.
person to person.	
Unit – 3. SKIN PROBLEMS	
Allergies of the skins, infections, changes in the tissue growth.	Fungal, Bacterial, Viral.
UNIT – 4. SKIN LESIONS	
Papule, macule, vasicles, wheel, turbercle.	No practical.

#### Reference Books:

- 1. Diagnosis and treatment of common skin disease. (Virendra and sehgal)
- 2. Fundamentals of Pathology of skin (Venkataram Mysore)

International School Of Fashion Technology

Paper Title: MAKEUP

#### Code No - HSM04

# Objectives of Paper: -

- 1. Able to coordinate elements in to coherent design.
- 2. Up to date on the latest makeup trends.
- 3. Strong visualisation skills.

# Expected out come from paper: -

- 1. Position to identify skin type correctly to suggest a best makeup.
- 2. Identify skin type correctly.
- 3. Apply makeup products correctly.

Theory	Practical
	Tractical
Unit 1. INTRODUCTION	
Basic skin types and skin tones.	Normal skin•Dry skin•Allergic and Sensitive skin•Matured skin•Oily skin•Combination skin.
UNIT - 2. MAKEUP PRODUCTS	Product Knowledge, A beauty therapist uses
List various products required for makeup, Identify various types of foundation and explain their features	various products to provide makeup service as per the client's needs. Some of the commonly used makeup products are:1.Foundation 2.Blusher 3.Mascara 4.Eyeshadow 5.Eyeliner.
Unit – 3. THE COLOUR WHEEL	State the importance of colour wheel in the
Corrector, Pigmentation, Dark Circles.	makeup •Distinguish between primary, secondary and tertiary colours •Define important terms like, tone, complimentary colours, analogous colours, warm colours and cold colours.
UNIT – 4. MAKEUP REMOVAL METHODS  Soap and water works better than makeup wipes. Use a cleanser made to remove makeup.	Practical Sessions.

#### Reference Books:

- 1. How to be a professional makeup artist. (G.M.Reyna)
- 2. The Makeup Artist. (Gretchen Davis).

International School Of Fashion Technology